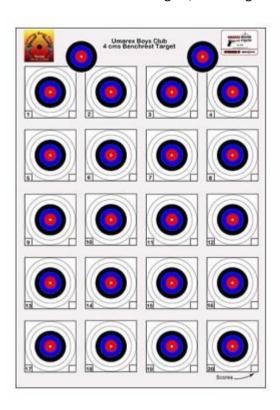
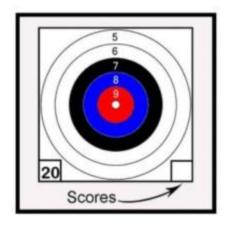
## U.B.C 15, 20, 25 & 30 Yard Benchrest Competition

There are 20 Target Roundels to shoot on a single A4 Sheet. You have coloured or plain Targets to choose from.

There are no difference between targets, colouring is only a guide.



The scoring zones are defined by the black boundary between zones and there are only 6 scores available: on the example below 5,6,7,8 and 9 are marked on the target but the bull is so small that there is no room for a number but that will clearly be the 10.

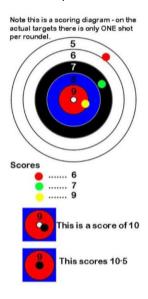


These Targets are based on UKBR22 targets – you need to shoot all 20 of them. There are two sighting roundels supplied on top of the target, then you have 1 shot per roundel (all numbered with a small black square at the bottom right for recording each score). You can choose these in any order you wish – it does not necessarily have to be in the numbered sequence as printed.

There is no time limit and position is seated or standing (supported)

## U.B.C 15, 20, 25 & 30 Yard Benchrest Competition

All scoring is inward. As it is quite possible that several people could get perfect scores of 20 bulls, where the bull is <u>completely obliterated</u> by a shot then that is recorded as 10.5. These extra points will determine who is the winner in each category. There is therefore a maximum possible score on the competition target of 210.



## **Summary of Course of Fire**

Three Rifle Categories: Target / Budget / Airsoft

You can enter as many rifles as you can/want Bipods & Shooting Cushions are allowed

Four Range Categories: 15, 20, 25 & 30 Yards

After sighters, you shoot one target sheet, one shot per numbered roundel – a total of 20 shots

Season consists of 6 rounds, with 1 round per calendar month.

## Scorecard available to input all required data:

UBC 15, 20, 25 & 30 Yard Distance Benchrest Rifle
Competition Score Card

Username:		Results for the competition commencing Date:				
Туре	Make of Rifle	Sights	Pellet/BB Type	Stance – 1. Bipod 2. Cushion 3. Other	Submit Distance 15 / 20 / 30 / 50	Score (Max. 210)
Target						
Airsoft				3		2
Budget						

Once completed, scorecard is to be sent to Competition manager Jim 'Dagwood' via:

Dagwood.ubc@gmail.com